Decentralized Multicell Coordinated Beamforming with Overlapped Clusters

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Abstract—This paper studies downlink coordinated beamforming schemes with overlapped clusters, where a base station (BS) may belong to multiple clusters selected by different users. Subject to the inherent constraint on information sharing for overlapped clusters, i.e., the information of a user is shared only within the user’s coordinating cluster, we propose two decentralized coordinated beamforming schemes, which can be implemented at every BS individually without the iterations between multiple BSs. Simulation results demonstrate the performance gain of the proposed schemes over existing distributed schemes.

I. INTRODUCTION

To meet the 1000x increase in mobile traffic load over the next decade, various inter-cell interference (ICI) management techniques have been studied to fully utilize the scarce spectrum resource, among which coordinated multi-point (CoMP) transmission has attracted much attention [1]. CoMP forms coordinating clusters and then mitigates the ICI within each cluster through joint processing or coordinated beamforming.

Considering the practical constraints on system complexity and signalling overhead, a CoMP cluster usually consists of a limited number of base stations (BSs). The clusters in the network can be non-overlapped or overlapped, depending on the employed clustering methods. BS-centric clustering approaches usually produce non-overlapped CoMP clusters, which can be formed statically by selecting geometrically neighboring BSs [2] or dynamically based on channel state information (CSI) [3]. These approaches are easy for implementation, but the user equipments (UEs) located at the cluster edge still suffer from severe interference from surrounding clusters. This problem can be solved by user-centric clustering, with which UEs may prefer different sets of coordinated BSs, and the resulting clusters are overlapped in general such that a BS may belong to multiple clusters selected by different UEs [4–7].

For CoMP with non-overlapped clusters, the design of coordinated beamforming schemes has been extensively studied in the literature. Depending on what information is shared and where the precoders are computed in a CoMP cluster, we can divide existing schemes into four categories, centralized, decentralized, iteratively distributed, and non-iteratively distributed. Specifically, the centralized schemes suppose that there is a central unit (CU) in each CoMP cluster, which gathers the CSI from all BSs to all UEs in the cluster, and then computes the precoders for all BSs [8]. The decentralized schemes suppose no CU, with which each BS needs to gather the information from all other coordinated BSs and then compute its own precoder [9]. The iteratively distributed schemes assume limited information exchanging among the coordinated BSs, e.g., in [10] the power allocation information is shared, based on which each BS computes its own precoder separately. However, to obtain the final precoder, multi-BS iterations are required in these schemes, i.e., every BS needs to repeatedly update its shared information and compute its precoder according to the updated information from other BSs. The non-iteratively distributed schemes do not require any information exchange among the BSs, with which each BS computes its own precoder only for once [11–13].

For CoMP with overlapped clusters, the precoder design receives relatively little attention. The centralized schemes for joint processing and coordinated beamforming were optimized in [5] and [7], respectively. Since all clusters are overlapped in this case, the CU needs to gather the CSI from all BSs to all UEs in the whole network, which leads to heavy burden in information sharing over the backhaul. Moreover, the centralized schemes jointly optimize the precoders for all BSs in the whole network, which require very high complexity. In [7], an iteratively distributed scheme was proposed where the precoders of all BSs are iteratively updated with the assistance of user feedback. The scheme reduces the information sharing burden over the backhaul compared to the centralized schemes, which however is still of high complexity but at the penalty of performance loss because they assume no information exchange among the BSs.

In this paper, we study decentralized coordinated beamforming schemes for overlapped clusters, where each UE receives data only from its master BS. We propose two decentralized schemes, which allow information exchange among the BSs, but each UE’s information is only shared within the UE’s own cluster. Therefore, the information sharing burden is much less than the centralized schemes. Moreover,
the proposed schemes do not need multi-BS iterations, and hence have much lower complexity and less processing delay than the iteratively distributed schemes. Simulation results demonstrate the performance gain of the proposed schemes over existing non-iteratively distributed schemes.

II. SYSTEM MODEL

Consider a downlink user-centric CoMP system consisting of $N_c$ BSs and $K$ UEs, where each BS is equipped with $N_t$ antennas and each UE has a single antenna. We assume that the clusters have been formed with existing approaches, e.g., the method in [6], and focus on the design of coordinated beamformer with overlapped clusters. Denote $U = \{1, \ldots, K\}$ as the set of all UEs, $D_b \subseteq U$ as the set of local UEs receiving data from BS$_b$, $U_b$ as the set of UEs selecting BS$_b$ as a master or coordinated BS, $D_b \subseteq U_b \subseteq U$, $b_k$ as the index of the master BS sending data to UE$_k$, and $C_k$ as the set of BSs located in the cluster selected by UE$_k$, where $C_k \subseteq \{1, \ldots, N_c\}$ and $b_k \in C_k$. In the cluster for a specific UE (say UE$_k$), we suppose that the master BS of UE$_k$, $b_k$, serves as a CU in charge of information sharing among the coordinated BSs, beamformer computation, and data transmission. An example of the considered user-centric CoMP network is illustrated in Fig. 1, where UE$_1$ is a local UE of BS$_1$, or in other words, BS$_1$ is the master BS of UE$_1$, UE$_3$ is an other-cell coordinated UE of BS$_1$ that chooses BS$_1$ as a coordinated BS, and conversely BS$_3$ is a coordinated BS selected by UE$_3$.

Let $h_{kb} \in \mathbb{C}^{N_t \times 1}$ denote the channel vector from BS$_b$ to UE$_k$ for $k \in U$, and $w_{kb} \in \mathbb{C}^{N_t \times 1}$ denote the beamforming vector for UE$_k$ at BS$_b$. In the overlapped clusters, each UE is subject to the intra-cluster interference from its master BS and the coordinated BSs in the selected cluster, and the inter-cluster interference from the uncoordinated BSs outside of the cluster.

Then we can express the received signal of UE$_k$ as

$$y_k = h_{k,b_k}^H w_{k,b_k} s_k + \sum_{b \in C_k} \sum_{i \in D_b,i \neq k} h_{kb}^H w_{ib} s_i + n_k$$

where $s_k$ is the data symbol with unit variance destined to UE$_k$, and $n_k$ is the additive white Guassian noise with zero mean and variance $\sigma_k^2$ at UE$_k$.

The signal-to-interference-plus-noise ratio (SINR) at UE$_k$ can be expressed as

$$\gamma_k = \frac{|h_{k,b_k}^H w_{k,b_k}|^2}{I_k + I_b + \sigma_k^2}$$

where $I_k = \sum_{b \in C_k} \sum_{i \in D_b,i \neq k} |h_{kb}^H w_{ib}|^2$ is the intra-cluster interference, and $I_b = \sum_{b \notin C_k} \sum_{l \in D_b} |h_{lb}^H w_{il}|^2$ is the inter-cluster interference.

In user-centric CoMP systems, the inter-cluster interference $I_b$ is controlled by the employed clustering approaches, with which the strong interference can be avoided.

In the paper, we focus on the mitigation of intra-cluster interference $I_b$ by designing the information sharing and coordinated beamforming strategy within the cluster formed for UE$_k$. The inter-cluster interference $I_b$, can be mitigated by judiciously designing user-centric clustering, which however is beyond the scope of the paper.

Since one of the main goals of user-centric clustering is to reduce the information sharing burden on the network and the coordinated complexity, we impose the following two constraints in the design of decentralized coordinated beamforming schemes:

- We consider that each BS has only the CSI from its local UEs and the other-cell coordinated UEs that select it as a coordinated BS, rather than assuming the knowledge of the CSI from the BSs to all UEs in the whole network as in [5, 7]. For example, BS$_b$ only has the CSI from it to UE$_k$ for $k \in U_b$.
- We consider that the information of a UE is shared only within the cluster selected by the UE, rather than among the whole network. For example, the master BS of UE$_k$, BS$_{b_k}$, can only share UE$_k$’s information to BS$_b$ for $b \in C_k$.

III. DECENTRALIZED COORDINATED BEAMFORMING

Considering the two constraints stated in Section II, it is non-trivial to study what information should be shared and how to exploit the shared information for precoder design in overlapped clusters. In this section, we first present the CSI sharing based beamformer, which is an extension of the decentralized scheme proposed for non-overlapped clusters in [9]. We use this scheme to analyze the challenges in designing coordinated beamformer with overlapped clusters compared with the non-overlapped clusters.

A. CSI Sharing based Beamformer

In user-centric CoMP systems, the CSI of a UE is shared only among its selected coordinated BSs. Specifically, if UE$_k$ selects BS$_b$ as its coordinated BS, then BS$_b$ will have the CSI from BS$_j$ to UE$_k$ for all $j \in C_k$. For example, in Fig. 1 with
CSI sharing, BS1 has \{h_{11}, h_{21}, h_{22}, h_{31}, h_{32}\} and BS2 has \{h_{21}, h_{22}, h_{31}, h_{32}, h_{42}\}. One can see that different BSs have different CSI, depending on the clustering results. By contrast, every coordinated BS in a non-overlapped cluster will gather the same CSI from all BSs to all UEs, since the clusters formed for all UEs are the same. This will lead to an incomplete view of the network from each BS’s perspective under overlapped clusters. For example, in Fig. 1 BS1 is unaware of the existence of UE4. Moreover, a BS knows only the existence of the BSs who share information with it, which is determined by the clustering results.

To describe the incomplete view seen by BSs, let \(I_b\) denote the set of BSs that are aware by BS\(_b\), which consists of BS\(_b\) itself and the BSs that share CSI with BS\(_b\), and \(D_{b,m} \subseteq D_m\) for \(m \in I_b\) denote the set of local UEs receiving data from BS\(_m\) that can be seen by BS\(_b\).

After gathering the CSI from coordinated BSs, the precoders can be optimized at each BS in a decentralized manner. The basic idea is that each BS needs to first estimate other BS’s precoders, in order to make beamformer relatively precise, then design its own precoder. In non-overlapped clusters, as we mentioned above, every BS in the cluster will gather the same CSI from all BSs to all UEs. In this case, each BS can jointly design all BS’s precoders as a CU, from which its own precoder is then obtained. It is easy to see that the decentralized scheme can achieve the same performance as the centralized schemes in non-overlapped clusters. In the following, we extend the idea to overlapped clusters by letting each BS regard its incomplete view of the network as complete.

Under the incomplete view of the network, the coordinated beamformer at BS\(_b\) in user-centric CoMP systems can be optimized as follows. We define an incomplete network from the viewpoint of BS\(_b\). The network consists of \(|I_b|\) BSs, where the \(m\)-th cell for \(m \in I_b\) includes \(|D_{b,m}|\) UEs. With CSI sharing, BS\(_b\) gathers the CSI from all BSs to all UEs in the incomplete network, then it acts as a CU to compute the precoders of all BSs, from which its own precoder can be obtained. Aiming at maximizing the weighted sum rate of all UEs that are aware by BS\(_b\), the coordinated beamforming optimization problem at BS\(_b\) can be formulated as

\[
\begin{align*}
\max_{\{w_{km}\}} & \sum_{m \in I_b} \sum_{k \in D_{b,m}} \alpha_k \log(1 + \gamma_k) \\
\text{s.t.} & \sum_{k \in D_{b,m}} |w_{km}|^2 \leq P_{\text{max}}, \quad \forall m \in I_b,
\end{align*}
\]

(3a)

where (3b) is the per-BS power constraint, \(P_{\text{max}}\) is the maximum transmit power of BS\(_m\), \(\alpha_k\) is the weight of UE\(_k\), and \(\gamma_k\) is

\[
\gamma_k = \frac{|h_{kbk}^H w_{kbk}|^2}{\sum_{i \in D_{b,k}, i \neq k} |h_{ibk}^H w_{ibk}|^2 + \sum_{m \in I_b, m \neq b} |\sum_{j \in D_{b,m}} h_{km}^H w_{jm}|^2 + \sigma_k^2}
\]

(4)

Problem (3) is non-convex, whose globally optimal solution is very hard to find. However, there are methods to find its locally optimal solutions, e.g., by the method proposed in [14]. After solving the problem, BS\(_b\) then picks out its own precoder, i.e., \(w_{kbk}, k \in D_b\).

In the CSI sharing based beamformer, each BS acts as a CU and the beamformers of all BSs are optimized, from which the beamforming vectors for its own local UEs are selected out. Since the size of the incomplete network is usually far smaller than that of the whole network, the CSI sharing based beamformer has much lower complexity than the existing centralized schemes, where the latter require the cooperation of the whole network. However, when compared with the non-iteratively distributed schemes, the complexity of the CSI sharing based scheme is still high, because it involves the joint optimization of the precoders at \(|I_b|\) BSs for \(\sum_{m \in I_b} |D_{b,m}|\) UEs. Therefore, it is desirable to further reduce the complexity.

As discussed before, sharing CSI subject to the two constraints for overlapped clusters will lead to incomplete view of the network at each BS. As a result, each BS is aware of only a part of UEs. For instance, in Fig. 1 UE\(_4\) cannot be observed by BS\(_1\), so that BS\(_1\) optimizes its own precoder under the assumption that BS\(_2\) only serves UE\(_3\), which however is not true. Moreover, sharing CSI will lead to the backhauling burden increasing linearly with the number of antennas at the BSs. Therefore, it is necessary to study more efficient information sharing than CSI sharing for reducing both the backhauling burden and the precoder design complexity.

In next subsection, we will propose a so-called ICI sharing based beamformer to address the issues discussed above.

B. ICI Sharing based Beamformer

In problem (3), the optimization of the beamforming vectors at multiple coordinated BSs is coupled because the ICI experienced by a UE is determined by other-cell beamformers. Therefore, if a BS has the knowledge of ICI generated by coordinated BSs via information sharing, then the problem can be decoupled.

Based on this observation, we next propose the ICI sharing based beamformer, which is comprised of two aspects. First, to share the ICI information to the coordinated BSs, each BS needs to estimate the ICI generated by itself to all other-cell UEs that select it as a coordinated BS, only based on its local channels, i.e. the channels from it to its local UEs and the other-cell coordinated UEs. Second, with the shared ICI information, each BS optimizes its own beamforming vectors. The two aspects are respectively discussed in the following.

1) ICI Estimation: To estimate the ICI at each BS, we first present the following proposition regarding the optimal beamformer, which can be obtained based on the results in [8].

**Proposition 1:** The optimal coordinated beamformer, aimed at maximizing the weighted sum rate of all UEs with the assumption of fully sharing all \(K\) UEs’ CSI among all \(N_c\) BSs, has the following structure

\[
w_{kbk} = \sqrt{P_k} f_{kbk},
\]

(5)

where \(f_{kbk} = \frac{\sum_{i \in D_{b,k}, i \neq k} \alpha_i h_{ik} h_{ik}^H + \sigma_k I}{\|\sum_{i \in D_{b,k}, i \neq k} \alpha_i h_{ik} h_{ik}^H + \sigma_k I\|} - h_{kbk}\) with the
parameters $\kappa_i \geq 0$ and $\nu_{bk} \geq 0$, and $p_{bk}^k$ can be obtained as
\[ p_{1}^k, \ldots, p_{K}^k \right\} = \Sigma^{-1} \left[ \sigma_d d_1, \ldots, \sigma_d K \right]^T, \] (6)
in which $d_k = \alpha_k \kappa_k H_{bb}^k \left( \sum_{i \in U, i \neq k} \alpha_i \kappa_i h_{ib}^i H_{ib}^k + \nu_{bk}^k \right)^{-1} h_{ib}^k$, and $\Sigma$ is defined as
\[ \Sigma_{kk} = \begin{cases} |H_{kb}^k H_{kb}^k|^2, & i = k, \ i, k \in U, \\ -d_k |H_{kb}^k H_{kb}^k|^2, & i \neq k, \ i, k \in U. \end{cases} \] (7)
The optimal parameter $\kappa_k$ is
\[ \kappa_k = \frac{1}{\sum_{i \neq k} |H_{kb}^k w_{ib}^i|^2 + \sigma_k^2} \frac{|H_{kb}^k w_{kb}^k|^2}{|H_{kb}^k w_{kb}^k|^2 + \sum_{i \neq k} |H_{kb}^k w_{ib}^i|^2 + \sigma_k^2}. \] (8)
The optimal parameter $\nu_{bk}$ satisfies
\[ \nu_{bk} \leq \frac{\sum_{i \in D_{bk}} \alpha_i}{P_{bk}^\text{max}}. \] (9)

The optimal beamformer $w_{kb}^k$ presented in Proposition 1 is governed by the parameters $\{\kappa_k \}_{k \in U}$ and $\nu_{bk}$. In order to estimate the ICI, we next estimate the optimal beamformer by properly selecting these parameters based on the available CSI at each BS, which can be summarized as follows.

- Considering that the optimal coordinated beamformer that maximizes the weighted sum rate usually leads to effective suppression of intra-cluster interference, we approximate the first item in the right-hand side of (8) as $\frac{1}{\sigma_k^2}$ and approximate the second item as one for small noises. Therefore, we have
\[ \kappa_k \rightarrow \frac{1}{\sigma_k^2}. \] (10)

- For $\nu_{bk}$, we use its upper bound given by (9) to approximate it, i.e.,
\[ \nu_{bk} \rightarrow \frac{\sum_{i \in D_{bk}} \alpha_i}{P_{bk}^\text{max}}. \] (11)

- Considering that each BS has only local channels, we set the unknown channels as zeros, i.e.,
\[ h_{ib} \rightarrow 0, \ i \notin U_b. \] (12)

By substituting (10), (11) and (12) into Proposition 1, we can obtain the estimated normalized beamforming vectors and power allocation at BS $\nu_{bk}^k$, denoted by $\tilde{w}_{kb}^k$ and $\tilde{p}_{bk}^k$ for all $k \in D_b$, respectively. Then the beamformer at BS $\nu_{bk}^k$ can be estimated as
\[ \hat{w}_{kb}^k = \sqrt{c_b} \tilde{p}_{bk}^k \tilde{w}_{kb}^k, \] (13)
where $c_b = \frac{P_{bk}^\text{max}}{\sum_{k \in D_b} \tilde{p}_{bk}^k}$ ensuring the per-BS power constraint.

With (13), the ICI generated by BS $\nu_{bk}^k$ to a UE selecting it as a coordinated BS, say UE $\nu$, can be estimated as
\[ \hat{I}_{ib} = \sum_{k \in D_b} |H_{ib}^k \hat{w}_{kb}^k|^2. \] (14)

2) Beamformer Optimization: We next propose a beamformer that is scalable to large network size by exploiting the shared ICI information effectively. The basic idea is that we treat the shared ICI as the worst case of the real ICI, which in fact imposes the following constraints on the beamformer at each BS (say BS $\nu_{bk}^k$)
\[ \sum_{k \in D_b} |h_{ib} w_{kb}^k|^2 \leq \hat{I}_{ib}, \ i \in U_b \setminus D_b. \] (15)

Considering (15), we can obtain a lower bound of the SINR of UE $\nu$ in (2) as
\[ \gamma_k \geq \frac{|H_{bb}^k w_{kb}^k|^2}{\sum_{i \in D_{bk}, i \neq k} |H_{kb}^i w_{ib}^i|^2 + \hat{I}_{ib} + \sigma_k^2} \approx \bar{\gamma}_k, \] (16)
where the term $\sum_{i \in D_{bk}, i \neq k} |H_{kb}^i w_{ib}^i|^2$ is the intra-cell inter-user interference (IUI), and $\bar{I}_{k} = \sum_{j \in C_k \setminus \{k\}} \hat{I}_{kj}$ is an upper bound of the intra-cluster ICI.

By replacing $\gamma_k$ in the problem (3) with $\bar{\gamma}_k$ and further considering the ICI constraints in (15), we can obtain the beamformer optimization problem at BS $\nu_{bk}$, aimed at maximizing the lower bound of weighted sum rate of allUEs that select BS $\nu_{bk}$ as the master BS.

Although the resulting problem involves joint optimization of the beamformers at multiple BSs, it can be decoupled because the lower bound of SINR, $\bar{\gamma}_k$, depends on only the beamforming vectors of the UEs in the same cell and all the constraints on the beamformers at different BSs are not coupled. Therefore, the beamformer at BS $\nu_{bk}$ can be separately optimized as
\[ \max_{\{w_{kb}^k\}_{k \in D_b}} \frac{\sum_{k \in D_b} \alpha_k \log(1 + \bar{\gamma}_k)}{s.t. \sum_{k \in D_b} |h_{ib} w_{kb}^k|^2 \leq \hat{I}_{ib}, \ i \in U_b \setminus D_b} (17a) \]
\[ \sum_{k \in D_b} |w_{kb}^k|^2 \leq P_{bk}^\text{max}, \] (17b)
\[ \sum_{k \in D_b} |w_{kb}^k|^2 \leq P_{bk}^\text{max}, \] (17c)
The problem (17) is a single-cell weighted sum rate maximization problem, which is non-convex due to the non-convexity of the objective function but can be efficiently solved to obtain a locally optimal solution, e.g., by the method proposed in [14] that exploits the equivalence between data rate and mean square error (MSE).

**Remark 1:** Compared with existing iteratively distributed schemes that rely on multi-BS iterations, the ICI sharing based beamformer can be implemented at each BS individually, and hence has much lower complexity and less processing delay.

**Remark 2:** Compared to the CSI sharing based scheme, the ICI sharing based scheme can scale well with the network size. This is because, on one hand, it requires a little amount of information sharing, i.e., one scalar for each UE, which efficiently reduces the traffic burden of backhaul links, and on the other hand, each BS only optimizes the precoders of its own local UEs, which can be implemented distributedly and is independent with the network size.

IV. SIMULATION RESULTS

In this section, we evaluate the performance of the proposed CSI sharing based beamformer and ICI sharing based beamformer. In simulations, the optimization problems involved in
the two beamformers are solved by the method in [14]. In addition, two existing non-iteratively distributed beamformers proposed in [11] and [12] are also simulated, both of which are the signal-to-leakage-plus-noise ratio (SLNR) based schemes requiring no information exchange among the BSs. Existing centralized and iteratively distributed schemes require information sharing over the whole network, and therefore are not comparable with the proposed schemes.

Considering the complexity in simulation, we simulate a network consisting of \( N_c = 3 \) BSs, where each BS has \( N_t = 2 \) antennas and each cell has two randomly placed single-antenna UEs. The cell radius \( r \) is set to 250 m. By denoting the average receive signal-to-noise ratio (SNR) of UEs located at the cell edge as \( \text{SNR}_{\text{edge}} \), the average receive SNR of a UE from a BS with distance \( d \) can be computed as \( \text{SNR}_{\text{edge}} + 37.6 \log_{10}(\frac{r}{d}) \), where \( d > 50 \text{ m} \). We consider a simple user-centric clustering method, with which a user will select the BSs who have large average channel gains as its coordinated BSs. Specifically, for UE\(_k\), we denote the average channel gain from its master BS as \( \beta_{k\alpha} \) in dB; then BS\(_m\) will be selected by UE\(_k\) if the average channel gain \( \beta_{k\alpha} \) from BS\(_m\) satisfies \( \beta_{k\alpha} - \beta_{km} \leq \xi \), where \( \xi \) is a pre-determined threshold which is set as 5 dB in the simulations. As in [8], the weights of UEs are set to \( \alpha_k = \frac{\eta_k}{R_k} \) with \( R_k = \mathbb{E}\{\log(1 + \frac{P_{k_{\text{th}}}}{P_{\text{SNR}}}|\mathbf{h}_{k\alpha}|^2)\} \), where \( \eta_k \) is a scaling factor ensuring \( \sum_{\alpha \in \mathcal{D}_k} \alpha_i = 1 \), and \( \bar{R}_k \) can be regarded as the average data rate of UE\(_k\) with equal power allocation. Therefore, the weights reflect the proportional fairness among UEs. The independent and identically distributed (i.i.d.) Rayleigh flat fading channels are considered. All the results are averaged over 100 channel realizations.

The weighted sum rates of the relevant coordinated beamformers are plotted in Fig. 2. We can see that the CSI sharing based beamformer achieves the highest performance at the cost of large information exchange and high complexity for joint optimization of multicell beamformers. The ICI sharing based beamformer performs close to the CSI sharing based beamformer, especially for low and medium SNRs, but requires much less information exchange and complexity. Compared to the two existing non-iteratively distributed beamformers, the proposed beamformers exhibit evident performance gain. The relationship between the relevant beamformers keeps the same when identical weights are considered across the UEs, therefore the results are not shown here.

**V. Conclusions**

This paper designed decentralized coordinated beamforming with overlapped clusters. We first proposed a *CSI sharing based* scheme, through which the differences in precoder design between non-overlapped and overlapped clusters were elaborated. We then proposed an *ICI sharing based* scheme, which requires a little amount of information sharing and low computational complexity, and hence scales well with the network size. Simulation results showed the performance gain of the proposed decentralized schemes over existing distributed schemes.

**References**


